

| Time | Event/What/Who | Location | Comments |
|---|---|-------------------------|--|
| Friday 3:30 – Setup | | Event Area | 3 - 5 hours needed w/ 10 volunteers; day before event recommended |
| 6:30 AM | Key Volunteers (SRRB) Report | Designated Entrance | Tournament Director & planning team; confirm setup & prep |
| 6:30 AM | General Volunteer Breakfast | Volunteer Lounge | Coffee/donuts or breakfast available for volunteers |
| 6:45 AM | Check In Volunteers Report | Designated Entrance | Prep for Volunteer/Team Check-In w/ Volunteer Coordinator |
| 7:00 AM | Judges, Referees, Field Reset Report | Volunteer Registration | Judges to Judge Deliberation - Referees & Reset to RCA |
| 7:00 AM | Judge Breakfast Begins | Judge Deliberation Room | Breakfast (Judges could bring breakfast from Volunteer Lounge) |
| 7:00 AM | Pit Admin & Practice Table Coordinator Report | Pits | Pit Admin reviews practice table procedures w/ Practice Table Coord. |
| 7:00 AM | Referee Meeting | *RCA | Head Referee to review game with Referees & Table Resetters |
| 7:30 AM Team Check-In & Pits Open | | Team Check-In/Pit | Teams begin Check-In process and move into the Pit |
| 7:30 AM | Judge Orientation | Judge Deliberation Room | Judge Advisor briefs Judges - agenda template available |
| 7:45 AM Coach Meeting | | *RCA | Tournament Director (7:45) & Head Referee (8:00) to lead meeting |
| 8:00 AM | Judging Queuers Report | Volunteer Registration | Volunteer Coordinator to review position duties with Judging Queuers |
| 8:00 AM | Emcee, Camera and AV Operators Report | *RCA | Production Manager to prepare volunteers for start of practice round |
| 8:00 AM | Score Keeper, Timer, Head Queuer Report | *RCA | Field Manager to provide position orientation and training |
| 8:15 AM | Judges Report to Judging Rooms | Judging Rooms | Judging Queuers begin locating their first teams |
| 8:15 AM | Robot Game Volunteers | RCA | Prepare for start of practice round |
| 8:30 AM All Judging Begins | | Judging Rooms | |
| 8:30 AM Practice Round Begins | | *RCA | |
| 9:00 AM | Emcee, Camera and AV Operators, Tech Advisor | Ceremonies Area | Note: Video camera support is optional Production Manager to lead Ceremonies rehearsal |
| 10:55 AM Judging Ends | | Judging Rooms | All Judges attend Opening Ceremonies |
| 11:00 AM | Lunch for Robot Game Volunteers | Volunteer Lounge | Referees should attend the end of the Opening Ceremony - 11:30 |
| 11:00 AM Opening Ceremony | | Ceremonies Area | Everyone Attend! (Robot Game Volunteers - eat lunch first) |
| 11:30 AM | Robot Game Volunteers Report | *RCA | Prep for start of official rounds |
| 11:30 AM | Working Lunch - All Judges | Judge Deliberation Room | Complete Rubric for each team; award nominations; room rankings |
| 11:45 AM Official Rounds Begin | | *RCA | Robot Game Volunteers begin official rounds |
| 12:00 PM | All Rubrics Complete | Judge Deliberation Room | All rubrics, award nominations, rm rankings to JA |
| 12:00 PM | Deliberations in individual Judging Areas | Judge Deliberation Room | Head Judges (per JA recommendation) lead area deliberations |
| 12:30 PM | Judges Visit Teams - optional | Pits/RCA | Visit teams in Pits or observe Round 2 of Robot Game - per JA direction |
| 1:15 PM | Final Deliberations Begin | Judge Deliberation Room | Award Rankings; Final Deliberations & Award Script Writing Begin |
| 1:55 PM End of Robot Game | | *RCA | Teams clean Pits - load out |
| 1:55 PM | Teardown Competition Tables | *RCA | Competition Volunteers |
| 2:00 PM | Raffle Drawing and Silent Auction Winners Announced | | |
| 2:10 PM | Dance Party | *RCA | |
| 2:25 PM | Award Script Due | Ceremonies Area | Judges Assist with "High Fives"/Recognition |
| 2:45 PM | Teams Line-up for Parade | Escorts | Head Escort is in-charge |
| 3:00 PM Parade of Teams & "High Fives" | | Ceremonies Area | All Judges & Referees assist with "High Fives"/Recognition |
| 3:10 PM Closing Ceremony | | Ceremonies Area | Check with the Partner about the awards to be distributed |
| 3:45 PM | End of Event | Tear down - All Areas | |
| *RCA | Robot Competition Area | | |

NOTE: Times in this sheet do NOT update when you modify event times in "2.General Schedule."